

CIS 115 - Introduction to Computing Science (Spring 2014)  
Sections A & B Schedule (as of 2/6/2014)

Date	Lecture	Topic / Blog Article	Reading (Before Class)	Activity
1/21/2014	1	What is Computing Science?		Get a CIS Account
1/23/2014	2	Teams, Projects, and Success	Syllabus & Assignments	Team Resume
1/28/2014	3	Early Computing Machines	POTS 1 - Nuts and Bolts	<b>0 - Scratch Cheat Sheet</b>
1/30/2014	4	Bits and Boolean Algebra	POTS 2 - Universal Building Blocks	Bank - User I/O & Conditionals
<b>2/3/2014</b>	<b>Blog 1</b>	<b>Personal Biography</b>		
2/4/2014		<i>Snow Day - No School</i>		
2/6/2014	5	Programming	POTS 3 - Programming	<b>1 - Bank - Loops</b>
<b>2/10/2014</b>	<b>Blog 2</b>	<b>Historical Figure in Computing</b>		
2/11/2014	6	Universal Computers	POTS 4 - How Universal are Turing Machines	Turing Machine - Variables
2/13/2014	7	Algorithms	POTS 5 - Algorithms & Heuristics	<b>2 - Sorting Algorithms - Lists</b>
<b>2/17/2014</b>	<b>Blog 3</b>	<b>Algorithms</b>		
2/18/2014	8	Encoding Data	POTS 6 - Memory: Information and Secret Codes	Binary Worksheet
2/20/2014	9	Embedded Systems, Computer Architecture, & Finite State Machines	POTS 7 - Speed: Parallel Computers	<b>3 - Stoplight</b>
<b>2/24/2014</b>	<b>Blog 4</b>	<b>Computer Systems in Daily Life</b>		
2/25/2014	10	High Performance Computing	POTS 8 - Computers that Learn and Adapt	<b>4 - Multithreading</b>
2/27/2014	11	Cryptography	TUBES 1 - The Map	RSA Example
<b>2/28/2014</b>	<b>VIDEO</b>	<b>Faculty Video Interview Due</b>		
<b>3/3/2014</b>	<b>Blog 5</b>	<b>Making Meaning - POTS</b>		
3/4/2014	12	History of the Internet	TUBES 2 - A Network of Networks	<b>5 - Chaocipher</b>
3/6/2014	13	How the Internet Works	TUBES 3 - Only Connect	Packet Switching
<b>3/10/2014</b>	<b>Blog 6</b>	<b>Web Technologies</b>		
3/11/2014	14	HTML & CSS	TUBES 4 - The Whole Internet	<b>6 - HTML &amp; CSS</b>
3/13/2014	15	<i>Faculty Video Presentations</i>	TUBES 5 - Cities of Light	<work time>
3/18/2014		<b>Spring Break - No Class</b>		
3/20/2014		<b>Spring Break - No Class</b>		
3/24/2014	<b>Blog 7</b>	<b>Reaction to Edward Snowden</b>		
3/25/2014	16	Artificial Intelligence	TUBES 6 - The Longest Tubes	<b>7 - Mars Rover</b>
3/27/2014	17	Databases, Web 2.0 & Social Media	TUBES 7 - Where Data Sleeps	<work time>
<b>3/28/2014</b>	<b>TOPIC</b>	<b>Topic Research Due</b>		
<b>3/31/2014</b>	<b>Blog 8</b>	<b>How Has the Internet Influenced You?</b>		
4/1/2014	18	<i>Topic Research Presentations</i>		
4/3/2014	19	<i>Topic Research Presentations</i>		
<b>4/5/2014</b>		<b>Open House</b>		
<b>4/7/2014</b>	<b>Blog 9</b>	<b>Topic Research Response</b>		
4/8/2014	20	Computer Graphics	BITS 1 - Digital Explosion	Drawing & Graphing
4/10/2014	21	Video Game Design	BITS 2 - Naked in the Sunlight	<b>Final Project - Video Game</b>
<b>4/14/2014</b>	<b>Blog 10</b>	<b>Graphics &amp; Video Games</b>		
4/15/2014	22	Human Computer Interaction	BITS 3 - Ghosts in the Machine	Scratch Motion
4/17/2014	23	Information Technology	BITS 4 - Needles in the Haystack	<work time>
<b>4/21/2014</b>	<b>Blog 11</b>	<b>Human Computer Interaction</b>		
4/22/2014	24	Robotics	BITS 5 - Secret Bits	NXT Robots
4/24/2014	25	Informatics & Data Mining*	BITS 6 - Balance Toppled	Informatics / Genomics
<b>4/25/2014</b>	<b>DRAFT</b>	<b>Textbook Section Draft Due</b>		
<b>4/28/2014</b>	<b>Blog 12</b>	<b>Robots &amp; Artificial Intelligence</b>		
4/29/2014	26	Cybersecurity	BITS 7 - You Can't Say That on the Internet	Textbook Draft Review
5/1/2014	27	Cybersecurity (continued)	BITS 8 - Bits in the Air	Textbook Draft Review
<b>5/5/2014</b>	<b>Blog 13</b>	<b>Cybersecurity</b>		
5/6/2014	28	Leftovers (Web 2.0, Social Media, Intellectual Property, etc.)		<work time>
5/8/2014	29	The Future		<work time>
<b>5/9/2014</b>	<b>FINAL</b>	<b>Textbook Section Due</b>		
<b>5/11/2014</b>	<b>Blog 14</b>	<b>Where Do I Go from Here?</b>		